6U Boys

- 1. CODE OF CONDUCT: Managers are responsible for the conduct of the parents, guardians or spectators present in support of their team in the stands. It is Huffman Sports Association's Duty to provide a safe, positive, and fun environment for our children, parents, and umpires in this league. Managers that fail to follow these guidelines will possibly result in being removed from the field until spectators can control themselves or are asked to leave. Managers are to approach the umpire with respect and understanding while setting a good example for their children and parents on their team. In the event of a parent, guardian or spectator not following these guidelines they will be removed from the park by a board member or by police. If an altercation happens, there will be ZERO TOLERANCE.
- 2. Playoff seeding will be based off win loss record of regular season games.
- 3. All games will have an announcer (visiting team) and a scorekeeper (home team).
- 4. SCORE BOOKS ARE TO BE KEPT IN THE PRESS BOX DURING A GAME, NOT IN THE STANDS. When the game is over, give scorebook to the Umpire.
- 5. THE UMPIRE AND MANAGERS ARE TO SIGN THE SCORE BOOK AFTER EACH GAME TO CONFIRM SCORE BOOK IS ACCURATE.
- 6. Tee Ball bats will be stamped with the USA Baseball Mark and the language "Only for use with approved tee balls", barrel no bigger than 2-5/8" diameter.
- 7. No Forfeits, play with what you have.
- 8. Only allowed 1 pickup player, both coaches shall agree on the player.
- 9. If agreed, pick up player shall play RIGHT FIELD and BAT LAST.
- 10. No new innings will start after 5 innings or 1 hour and 10 minutes.
- 11. An inning consists of three (3) outs or seven (7) runs per half inning.
- 12. Run rule 15 runs after 3 innings, 8 runs after 4 innings.
- 13. The scoreboard will be utilized.
- 14. Bases will be 50 feet. The first base shall have a double base.
- 15. Continuous Batting order.
- 16. Strike outs will be in effect. 3 Swings Only
- 17. The batter will get one alignment on the ball then must swing. Any other alignments will count as a strike. The batter must take a full swing and the ball must travel (10) feet from the back of home plate. Failure of either will result in a foul.
- 18. If the bat is thrown out of the circle by the batter, said batter shall be called out. The entire bat must be out of the circle (the chalk will be considered part of the circle). Note: the ball must be hit fair.
- 19. An arc reaching from the first base line to the third (3rd) base line and measured ten feet (10') from the point of home plate toward the infield shall be drawn to determine when a ball is in play.
- 20. No stealing.

- 21. Infield fly rule is **not** in effect.
- 22. Overthrow to first NO restrictions.
- 23. A maximum of 4 offensive coaches will be on the field. Dugout coach, 1st base coach, 3rd base coach, and a coach at home plate. **No defensive coaches on the field.**
- 24. Coaches must stay within an arm lengths distance from the dugout in/out opening and Players cannot be outside in front of the dugout during game play.
- 25. Catchers are only required to wear a helmet with a face mask. This can be a batting helmet.
- 26. Pitchers must wear a batting helmet with a face mask or face shield.
- 27. Each player must play on defense six outs (three consecutive outs in two different innings) in any game played by his/her team. Each team manager is responsible for playing each available player on the roster defensively for three consecutive outs in two different innings.
- 28. Time out by the umpire cannot be called until the ball is in control of a player in the infield and in the judgement of the umpire, the play has come to a halt or stand-off.
- 29. With runners on base, a timeout will be called by the umpire after each play comes to a natural end.
- 30. If a runner has passed a base prior to the player pitcher gaining control of the ball in the designated pitching circle and does not stop, he may advance to the next base at his own risk.
- 31. The pitching rubber will be 35 feet from the back of the home plate. There shall be an 8-foot circle surrounding the pitching rubber identified by either chalk, paint, or any other clear means of identification.
- 32. If the pitcher leaves the rubber prior to the batter putting the ball into play and touches the ball; the ball is dead, and all base runners advance one (1) base. The pitcher must have one (I) foot on the rubber with the rubber visible on either side.
- 33. 10 players in the field (6 in the infield). (4) outfielders that must stay behind the outer radius of the infield.
- 34. Infielders start no closer than the halfway mark to home plate. The hash mark between, third /home plate and first/home plate will have an imaginary line to the pitching rubber and no player shall be in this area before the ball is hit. The penalty shall be a dead ball and all runners advance one (I) base. Infielders must stay in what would be considered their natural position until the ball is batted.
- 35. Defensive players may not block the runner or base unless making a play on the ball. Violation of this rule will result in the runner being automatically safe.

- 36. Each team is responsible for raking the field after the last game of the day. All trash will be picked up from the dugout. Violation of this rule could result in the violating team having to clean both dugouts and/or losing practice time on fields (3rd offense).
- 37. All protests must be made immediately to the chief umpire BEFORE THE SCORE BOOK IS SIGNED BY THE UMPIRE. MANAGERS THAT DO NOT SIGN SCOREBOOK ARE FORFEITING THE RIGHT TO PROTEST. UMPIRES TO RECORD PROTEST STATUS ON SCOREBOOK TO CONFIRM PROTEST PRIOR TO LEAVING THE FIELD. All protests will be given to the Huffman Sports Association Vice President.

8U Baseball

- 1. CODE OF CONDUCT: Managers are responsible for the conduct of the parents, guardians or spectators present in support of their team in the stands. It is Huffman Sports Association's Duty to provide a safe, positive, and fun environment for our children, parents, and umpires in this league. Managers that fail to follow these guidelines will possibly result in being removed from the field until spectators can control themselves or are asked to leave. Managers are to approach the umpire with respect and understanding while setting a good example for their children and parents on their team. In the event of a parent, guardian or spectator not following these guidelines they will be removed from the park by a board member or by police. If an altercation happens, there will be ZERO TOLERANCE.
- 2. Playoff seeding will be based off win loss record of regular season games.
- 3. All games will have an announcer (visiting team) and a scorekeeper (home team).
- 4. SCORE BOOKS ARE TO BE KEPT IN THE PRESS BOX DURING A GAME, NOT IN THE STANDS. When the game is over, give scorebook to the Umpire.
- 5. THE UMPIRE AND MANAGERS ARE TO SIGN THE SCORE BOOK AFTER EACH GAME TO CONFIRM SCORE BOOK IS ACCURATE.
- 6. Baseball bats will be stamped with the USA Baseball Mark and the barrel no bigger than 2-5/8" diameter.
- 7. No Forfeits, play with what you have.
- 8. Only allowed 1 pickup player, both coaches shall agree on the player.
- 9. If agreed, pick up player shall play RIGHT FIELD and BAT LAST.
- 10. There will be a maximum of four coaches on the field. Coach Pitcher, 1st Base coach, 3rd Base coach, and Dugout Coach. **No defensive coaches on the field.**
- 11. A regulation game shall be **1 hour and 15 minutes** or six (6) innings, unless the 15-run rule applies (15 runs after three (3) innings or 10 runs after four (4) innings).
- 12. Infield shifts are not allowed during a coach's pitch. All infielders must play from a natural dedicated infield position while the coach is pitching.
- 13. Coaches must stay within an arm lengths distance from the dugout in/out opening and Players cannot be outside in front of the dugout during game play.
- 14. An inning will consist of (3) outs or seven (7) runs per half inning. NO open inning.
- 15. Continuous Batting Lineup.
- 16. 10 players on the field, 6 infield and 4 outfield.
- 17. Bunting is NOT allowed. PENALTY: If a player bunts a ball in fair territory, it is a violation of this rule and the umpire shall immediately call time; no players may advance, and the batter will be charged with a pitch and a strike.
- 18. Base stealing and/or Intentional walks are NOT allowed.
- Baserunners can NOT leave the base until the ball is hit. Violation of this rule deems the runner out.

- 19. The batter will be allowed five (5) pitches or three (3) strikes. The batter will be called out after the fifth (5th) pitch unless the fifth pitch is a foul ball. A foul on the last pitch shall not count unless a foul fly is caught in the air; then the batter is declared out (batter is allowed to battle it out).
- 20. If a runner has passed a base prior to the player pitcher gaining control of the ball in the designated pitching circle and does not stop, he/she may advance to the next base at his/her own risk. Each runner must get to the base safely. They should return to a previous base on instruction from an umpire only. No further advancement of the runners is possible after the ball is dead.
- 21. With runners on base, a timeout will be called by the umpire after each play comes to a natural end.
- 22. A courtesy runner may be used for the catcher only by the player who made the last out in the continuous batting order. "Courtesy runners" are not permitted for other playing positions.
- 23. The Infield fly rule is NOT in effect.
- 24. A 12-foot-diameter chalked or painted pitching circle (the "pitching circle") with a chalked or painted line in the center of the pitching circle at **46 feet** drawn completely across the circle is the designated pitching area. The center of the pitching circle will be **46 feet from the back edge of home plate.**
- 25. The player pitcher must have one foot inside the designated pitching circle, must stand in position on either the left side or the right of the coach pitcher or behind the coach pitcher (must not interfere with the coach pitcher) and not be any closer to the batter than even with the 46' line until the ball is hit. The Player Pitcher cannot leave the designated circle until the ball is hit. PENALTY: The offensive coach has the option of accepting a hit or taking a no pitch.
- 26. The player pitcher is required to wear a face guard with or without a batting helmet or cap while playing this position.
- 27. The ball will be called dead only when:
- The player pitcher has gained control of the ball in the designated pitching circle. The pitcher does not have to raise the ball to be declared dead.
- All runners have advanced, and the lead runner is stopped by a player holding the ball.
- Coach is hit by a ball- 1st offense is a warning. 2nd offense the violating coach remains in the dugout the rest of the game.
- 28. Catcher will be squatted behind home plate in a direct line with the coach pitcher, wearing FULL CATCHER GEAR.
- 29. The Coach Pitcher cannot leave the mound and return to the mound during the same inning except for an illness or injury. Coach pitcher must pitch an entire inning. No substitutions on coach pitchers.
- 30. The adult coach pitcher of the offensive team shall pitch to the batters, and he **shall throw overhand from standing position.**

- 31. The Coaches feet must be inside the circle at all times. If 1 foot steps outside the circle during the pitch the Coach is in violation and the ball is dead. The Coach does not have to have 1 foot on the rubber.
- 32. The coach pitcher may coach or position the batter only, prior to the delivery of a pitch. He/she cannot coach the runners. PENALTY: A warning will be given for first offense, and he/she will be removed from the mound to the dugout for the remainder of the game on the second offense.
- 33. If the coach pitcher is hit by the ball, it is a dead ball and will be declared a no pitch.
- 34. Each player must play on defense six outs (three consecutive outs in two different innings) in any game played by his/her team. Each team manager is responsible for playing each available player on the roster defensively for three consecutive outs in two different innings.
- 35. Each team is responsible for raking the field after the last game of the day. All trash will be picked up from the dugout. Violation of this rule could result in the violating team having to clean both dugouts and/or losing practice time on fields (3rd offense).
- 36. All protests must be made immediately to the chief umpire BEFORE THE SCORE BOOK IS SIGNED BY THE UMPIRE. MANAGERS THAT DO NOT SIGN SCOREBOOK ARE FORFEITING THE RIGHT TO PROTEST. UMPIRES TO RECORD PROTEST STATUS ON SCOREBOOK TO CONFIRM PROTEST PRIOR TO LEAVING THE FIELD. All protests will be given to the Huffman Sports Association Vice President.

10U Baseball

- 1. CODE OF CONDUCT: Managers are responsible for the conduct of the parents, guardians or spectators present in support of their team in the stands. It is Huffman Sports Association's Duty to provide a safe, positive, and fun environment for our children, parents, and umpires in this league. Managers that fail to follow these guidelines will possibly result in being removed from the field until spectators can control themselves or are asked to leave. Managers are to approach the umpire with respect and understanding while setting a good example for their children and parents on their team. In the event of a parent, guardian or spectator not following these guidelines they will be removed from the park by a board member or by police. If an altercation happens, there will be ZERO TOLERANCE.
- 2. Playoff seeding will be based off win loss record of regular season games.
- 3. All games will have an announcer (visiting team) and a scorekeeper (home team).
- 4. SCORE BOOKS ARE TO BE KEPT IN THE PRESS BOX DURING A GAME, NOT IN THE STANDS. When the game is over, give scorebook to the Umpire.
- 5. THE UMPIRE AND MANAGERS ARE TO SIGN THE SCORE BOOK AFTER EACH GAME TO CONFIRM SCORE BOOK IS ACCURATE.
- 6. Baseball bats will be stamped with the USA Baseball Mark and the barrel no bigger than 2-5/8" diameter.
- 7. No metal cleats.
- 8. No Forfeits, play with what you have.
- 9. Only allowed 1 pickup player, both coaches shall agree on the player.
- 10. If agreed, pick up player shall play RIGHT FIELD and BAT LAST.
- 11. There will be a maximum of three coaches on the field.1st Base coach, 3rd Base coach, and Dugout Coach. **No defensive coaches on the field**
- 12. A regulation game shall be **1 hour and 20 minutes** or six (6) innings unless the run rule applies (12 runs after three (3) innings or 8 runs after four (4) innings).
- 13. Coaches must stay within an arm lengths distance from the dugout in/out opening and Players cannot be outside in front of the dugout during game play.
- 14. An inning will consist of (3) outs or four (4) runs per half inning for the first 3 innings. Open inning for the 4th, 5th, and 6th innings.
- 15. Continuous Batting Lineup.
- 16. 46' to Pitching Rubber.
- 17. Bunting is allowed.
- 18. No show bunt, then swing away is allowed.
- 19. A base runner can steal bases after the ball crosses the plate. If the runner leaves early the penalty is the runner is out.
- 20. Bases will be at 60 feet.
- 21. 10 players on the field, 6 infield and 4 outfield.
- 22. The infield fly rule is in effect.

- 23. While batting, the batter must have a face guard or a cheek guard on the helmet.
- 24. The scoreboard will be utilized, score keeper must be in the press box.
- 25. Each team is responsible for raking the field after the last game of the day. All trash will be picked up from the dugout. Violation of this rule could result in the violating team having to clean both dugouts and/or losing practice time on fields (3rd offense).
- 26. All protests must be made immediately to the chief umpire BEFORE THE SCORE BOOK IS SIGNED BY THE UMPIRE. MANAGERS THAT DO NOT SIGN SCOREBOOK ARE FORFEITING THE RIGHT TO PROTEST. UMPIRES TO RECORD PROTEST STATUS ON SCOREBOOK TO CONFIRM PROTEST PRIOR TO LEAVING THE FIELD. All protests will be given to the Huffman Sports Association Vice President.

12U Baseball

- 1. CODE OF CONDUCT: Managers are responsible for the conduct of the parents, guardians or spectators present in support of their team in the stands. It is Huffman Sports Association's Duty to provide a safe, positive, and fun environment for our children, parents, and umpires in this league. Managers that fail to follow these guidelines will possibly result in being removed from the field until spectators can control themselves or are asked to leave. Managers are to approach the umpire with respect and understanding while setting a good example for their children and parents on their team. In the event of a parent, guardian or spectator not following these guidelines they will be removed from the park by a board member or by police. If an altercation happens, there will be ZERO TOLERANCE.
- 2. Playoff seeding will be based off win loss record of regular season games.
- 3. All games will have an announcer (visiting team) and a scorekeeper (home team).
- 4. SCORE BOOKS ARE TO BE KEPT IN THE PRESS BOX DURING A GAME, NOT IN THE STANDS. When the game is over, give scorebook to the Umpire.
- 5. THE UMPIRE AND MANAGERS ARE TO SIGN THE SCORE BOOK AFTER EACH GAME TO CONFIRM SCORE BOOK IS ACCURATE.
- 6. Baseball bats will be stamped with the USA Baseball Mark and the barrel no bigger than 2-5/8" diameter.
- 7. No metal cleats.
- 8. No Forfeits, play with what you have.
- 9. Only allowed 1 pickup player, both coaches shall agree on the player.
- 10. If agreed, pick up player shall play RIGHT FIELD and BAT LAST.
- 11. There will be a maximum of three coaches on the field.1st Base coach, 3rd Base coach, and Dugout Coach. **No defensive coaches on the field.**
- 12. A regulation game shall be **1 hour and 20 minutes** or six (6) innings unless the run rule applies (12 runs after (3) innings, 10 runs after (4) innings, 8 runs after (5) innings).
- 13. An inning will consist of (3) outs or four (4) runs per half inning for the first 3 innings. Open inning for the 4th, 5th, and 6th innings.
- 14. Coaches must stay within an arm lengths distance from the dugout in/out opening and Players cannot be outside in front of the dugout during game play.
- 15. Continuous Batting Lineup.
- 16. 50' to Pitching Rubber.
- 17. Bases will be at 70 feet.
- 18. 10 players on the field, 6 infield and 4 outfield.
- 19. The infield fly rule is in effect.
- 20. While batting, the batter must have a face guard or a cheek guard on the helmet.
- 21. Bunting is allowed.

- 22. Pitchers shall not throw more than 85 pitches in the same game or on the same day. Exception: If the pitcher reaches the pitch count limit while facing a batter, he may continue to pitch until the batter reaches base safely or is put out.
- 23. A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of the game. Any player who has played the position of catcher in four or more complete innings in a game is not eligible to pitch in that game.
- 24. A pitcher may pitch two games in one day provided he does not exceed 30 pitches in the first game.
- 25. The starting pitcher can return to the pitching position if he is not removed from the field of play. If the starting pitcher is pulled out of a defensive position, he cannot return to the pitching position in that game.
- 26. Balks will be enforced by the umpires.
- 27.A catcher is required to be in full gear with a throat protector and must utilize a catchers' glove.
- 28. A c-flap or full-face mask is required for the batter. If a helmet has snaps a chinstrap must be used.
- 29. A runner is allowed to lead off the base at risk of being put out.
- 30. A ball is always considered live unless the umpire calls time or there is a dead ball.
- 31. Stealing is allowed at any time.
- 32. Slinging a bat will not be allowed. The batter will be called out. This will be the umpire's discretion.
- 33. The team will receive one warning for players being outside the dugout. The next occurrence will result in the ejection of the Head Coach.
- 34. Runners may leave the base path to avoid interference, but MAY NOT leave the base path to avoid a tag. Runners must slide or surrender at any base a defensive play is being made on. No headfirst slides at any base, unless returning to the bag. Runners MUST slide to home plate to avoid a collision or be called OUT.
- 35. Any rule not listed here will be referenced in the Dixie Youth Rule Book.
- 36. Each team is responsible for raking the field after the last game of the day. All trash will be picked up from the dugout. Violation of this rule could result in the violating team having to clean both dugouts and/or losing practice time on fields (3rd offense).
- 37. All protests must be made immediately to the chief umpire BEFORE THE SCORE BOOK IS SIGNED BY THE UMPIRE. MANAGERS THAT DO NOT SIGN SCOREBOOK ARE FORFEITING THE RIGHT TO PROTEST. UMPIRES TO RECORD PROTEST STATUS ON SCOREBOOK TO CONFIRM PROTEST PRIOR TO LEAVING THE FIELD. All protests will be given to the Huffman Sports Association Vice President.

Senior Baseball

- 1. CODE OF CONDUCT: Managers are responsible for the conduct of the parents, guardians or spectators present in support of their team in the stands. It is Huffman Sports Association's Duty to provide a safe, positive, and fun environment for our children, parents, and umpires in this league. Managers that fail to follow these guidelines will possibly result in being removed from the field until spectators can control themselves or are asked to leave. Managers are to approach the umpire with respect and understanding while setting a good example for their children and parents on their team. In the event of a parent, guardian or spectator not following these guidelines they will be removed from the park by a board member or by police. If an altercation happens, there will be ZERO TOLERANCE.
- 2. Playoff seeding will be based off win loss record of regular season games.
- 3. All games will have an announcer (visiting team) and a scorekeeper (home team).
- 4. SCORE BOOKS ARE TO BE KEPT IN THE PRESS BOX DURING A GAME, NOT IN THE STANDS. When the game is over, give scorebook to the Umpire.
- 5. THE UMPIRE AND MANAGERS ARE TO SIGN THE SCORE BOOK AFTER EACH GAME TO CONFIRM SCORE BOOK IS ACCURATE.
- 6. Senior rules will be governed by UIL rules affecting game play except for rules below:
- 7. Bats shall not exceed 2 5/8" diameter nor exceed 33" in length.
- 8. BBCOR Bats: 2 5/8" BBCOR (-3) certified bats
- 9. Wood Bats: Solid Wood Only
- 10. Metal cleats are acceptable. Shall not wear metal cleats on portable pitching mound.
- 11. No Forfeits, play with what you have.
- 12. Only allowed 1 pickup player, both coaches shall agree on the player.
- 13. If agreed, pick up player shall play RIGHT FIELD and BAT LAST.
- 14. Three coaches allowed on the field. 1st, 3rd Base coach, and Dugout Coach.

No defensive coaches on the field.

- 15. A regulation game shall be **1 hour and 35 minutes** or (7) innings unless the run rule applies (12 runs after (4) innings,10 runs after (5) innings, 8 runs after (6) innings).
- 16. An inning will consist of (3) outs or four **(4) runs per half inning** for the first 3 innings. **Open inning for the remainder if the game.**
- 17. Coaches must stay within an arm lengths distance from the dugout in/out opening and Players cannot be outside in front of the dugout during game play.
- 18. Continuous Batting Lineup.
- 19. 60' to Pitching Rubber.
- 20. Bases will be at 90 feet.
- 21. 9 players on the field, 6 infield and 3 outfield.
- 22. The infield fly rule is in effect.

- 23. Each team is responsible for raking the field after the last game of the day. All trash will be picked up from the dugout. Violation of this rule could result in the violating team having to clean both dugouts and/or losing practice time on fields (3rd offense).
- 24. All protests must be made immediately to the chief umpire BEFORE THE SCORE BOOK IS SIGNED BY THE UMPIRE. MANAGERS THAT DO NOT SIGN SCOREBOOK ARE FORFEITING THE RIGHT TO PROTEST. UMPIRES TO RECORD PROTEST STATUS ON SCOREBOOK TO CONFIRM PROTEST PRIOR TO LEAVING THE FIELD. All protests will be given to the Huffman Sports Association Vice President.

<u>Baseball</u>

Pitch Count Limitations

A League Age 10 and under pitcher shall not throw more than 75 pitches in a game or in a calendar day. Exception: If the pitcher reaches the daily pitch count limit while facing a batter, he may continue to pitch until the batter reaches base safely or is put out. (2) A League Age 11 or 12 pitcher shall not throw more than 85 pitches in a game or in a calendar day. Exception: If the pitcher reaches the pitch count limit while facing a batter, he may continue to pitch until the batter reaches base safely or is put out. (3) A pitcher shall be allowed to pitch in two or more games on the same calendar day provided he/she does not throw more than 40 cumulative pitches in the previous game or games on the same calendar day (4) All pitchers in local league play must adhere to the following pitch count rest requirements before pitching in another game:

Required	No	1 Calendar Day	2 Calendar Days	3 Calendar Days
Rest	Rest	Rest	Rest	Rest
Pitches Per Day	1-30	31-45	46-65	66+

There are no exceptions to the rest period pitch count thresholds.

1 Day = 1 full calendar day, not a 24-hour period

Example: If a pitcher throws 60 pitches on Tuesday, he may not pitch again until Friday.