



TEXAS DIXIE YOUTH STATE TOURNAMENT

UMPIRE REQUIREMENTS and CHECK LIST

Dixie Youth Baseball has established certain requirements for all regional and state tournaments. It is the duty of all umpires who work these tournaments to enforce the rules and requirements of Dixie Youth Baseball. Each umpire working a tournament game is requested to follow the guidelines and requirements that are provided in the following check list:

1. Umpires should all be dressed alike and look neat and professional in appearance. The Dixie Youth patch should be worn on the shirt pocket.
2. The host should provide a dressing facility. This facility should be kept neat and clean. The facility should be for umpires only. Do not allow your wives, friends and visitors in the facility.
3. Umpires should be in the dressing facility 45 minutes prior to the scheduled game time.
4. Umpires shall report to the field of play as the first team starts to take their infield practice time. Walk to the field together and enter the gate which makes it the shortest distance from the dressing room. If you must work a second game, please change into your equipment as soon as possible and return to the field.
5. Upon entering the field of play, the home plate umpire should survey the field and check the team equipment in the third base dugout. The first base umpire will go to the first base dugout and check the team equipment. Equipment must be checked prior to each game.
6. Bats, helmets, and catcher's equipment are to be checked for safety and compliance with rules before each game. If you have any doubt about the equipment, ask a Dixie Youth tournament official. Unsafe equipment must be removed.
7. After checking the equipment, umpires are to go and stand near the backstop for introductions. All umpires will stand together facing the field of play. Left to right will be the home plate umpire and the field umpire. Upon being introduced, go to your position on the field. Remove caps during invocation and stand at attention.
8. Between innings home plate umpire shall take a position on the third base line and the field umpire will take a position behind second base. Do not talk to fans.
9. Coaches must not be allowed to have any tobacco product with them on the field.
10. Players can not wear jewelry. No bracelets, watches, necklaces or ear rings. Sports necklaces with break-a-way clasps are approved.
11. Exit the field together immediately after a game and return to the dressing room. Exit on the winning team side of the field and do not talk or make any remarks to the coaches. If there is a problem with a coach, report it to the Dixie Youth Tournament Director.
12. Umpires are reminded that their conduct on the field of play, in and around the tournament complex, motels, and eating establishments are to be the very best. You are a representative of Dixie Youth Baseball during the entire event.
13. The Umpire-In-Chief will be the home plate umpire.
14. If a player does not understand a call or ruling, explain it to them and encourage them. These are 12-U kids and we are still teaching them.
15. If in doubt whether you got the play correct, do not hesitate to consult with your associates (example: did she or he have a foot on the bag?).
16. If coaches ask for an appeal, be courteous and allow it. Talk to the other official without the coach and confirm or change the call. This procedure keeps down conflict from the coaches. If a coach abuses this privilege by making too many appeals, disallow the appeal if you desire to do so. It is OK to change a call to make things right.
17. Please keep the games moving between innings. Allow eight pitches or one minute for the pitcher to warm up. Time starts when defensive team leave the field
18. Field umpire must work outside the base line on 60 ft. bases or less. **NO EXCEPTION!**

19. Field umpire must carry a flag to indicate a runner leaving the base too soon. Do not take any action until the opposing coach is addressed and tells you what part of the play that he/she wants to take.
20. Allow ONLY three coaches on the field for AAA, Majors and Ozone. Allow ONLY four coaches on the field for T-Ball, Coach Pitch and Machine Pitch. This is to also be enforced during pregame warm up time on the field.
21. Coaches and players must stay inside the dugouts. They cannot leave the dugout or field without permission from an umpire.
22. Check that the teams have the correct number of coaches on the field for the age division.
23. Coaches must not warm up pitchers on or off the field.
24. Make coaches stay inside the coach's box and stand up. Do not allow a coach to kneel or squat in the coach's box. Ask the coach politely to stand.
25. Coaches shall not be allowed outside the dugout during play.
26. Players warming up a pitcher at anytime, on or off the field, must wear a catchers' helmet and mask with throat protector. A coach may not warm up a pitcher.
27. All catchers' mask must have a throat protector, batting helmets chin straps. The catcher must wear a cup.
Exception: hockey style catcher's mask does not require a throat protector.
28. Players and coaches must wear shirts tails inside their pants. Coaches must wear a cap or visor on the field. If one coach wears a cap, they all must wear a cap. Visors are approved if they all wear a visor.
29. Coaches must all be dressed alike.
30. Caps worn under helmets must be turned forward. All batting helmets with or without a facemask must have a chin strap.
31. Members of one team shall not ride, kid, heckle, poke fun at, chant, and talk to a batter or in any other manner do anything that in the opinion of the umpire distracts the opposing team.
32. Deliberate shaking of the bat before and during a pitch is not allowed. Acting as to bunt and then swinging to hit the ball is not allowed. First offense is a warning to the coach; the second offense is the ejection of the coach from the game.
33. The on-deck batter shall stay in the circle behind the batter.
34. Coach's conduct should be judged on the example that should be displayed in front of young kids. Throwing of caps or other objects and use of profanity should be cause for ejection.
35. Umpires are not to address problems with a fan or fans. Call for a Dixie Youth Official to handle the problem and ask the DYB to eject the fan.
36. All protest shall be accepted in tournament games.
37. Scorekeepers are an official member of the officiating crew and the official time keeper. Respect and treat them as an official.